

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overture of more than 1/4 turn

W/O		#	MANEUVER SCORES												PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B		
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
1	690	PENALTY				1		1							2	67 1/2
		MANUV.	0	0	0	-1	0	-1	+1/2	0	0	+1/2	+1/2	0		
2	792	PENALTY	1		1										2	63
		MANUV.	0	0	-1	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	0		
3	32	PENALTY										1			1	71 1/2
		MANUV.	0	0	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	0	0		
		PENALTY														
		MANUV.														
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Bogart: Dean
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

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1	690	PENALTY				1		1							2	70
		MANUV.	+1/2	+1/2	+1/2	-1	+1/2	-1	+1/2	0	+1/2	+1/2	+1/2	0		
2	792	PENALTY			1	1	1					1	1		5	58
		MANUV.	0	0	-1	-1	-1	-1/2	-1/2	0	-1	-1	-1	0		
3	32	PENALTY										1			1	71 1/2
		MANUV.	+1/2	0	0	+1/2	0	+1	0	0	0	0	+1/2	0		
		PENALTY														
		MANUV.														
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1	690	PENALTY				1		1							2	70 1/2
		MANUV.	0	0	+1/2	-1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2		
2	792	PENALTY	1		1										2	66
		MANUV.	0	0	-1	-1/2	0	0	-1/2	0	0	0	0	0		
3	32	PENALTY	1/2									1			1 1/2	72 1/2
		MANUV.	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1	+1/2	0	0	0		
		PENALTY														
		MANUV.														
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Moden; Lisa
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W/O	#		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B				
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Maneuver Description			1	2	3	4	5	6	7	8	9	10	11	12		
1	322	PENALTY													0	73 1/2
		MANUV.	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	0				
2	581	PENALTY	3			1	5,1	1		Z					0	0
		MANUV.	-1	0	0	0	-1	-1	-1/2							
3	383	PENALTY			1				Z						0	0
		MANUV.	0	0	-1	-1/2	-1/2									
4	583	PENALTY			1		1								2	65
		MANUV.	0	-1/2	-1/2	-1/2	-1/2	0	-1/2	-1/2	0	0				
		PENALTY														
		MANUV.														
		PENALTY														
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1	322	PENALTY													0	71 1/2
		MANUV.	+1/2	0	0	+1/2	0	0	+1/2	0	0	0				
2	581	PENALTY				1	5			DQ					0	DQ
		MANUV.	0	0	-1	-1	-1 1/2	-1	0							
3	383	PENALTY				1			DQ						0	DQ
		MANUV.	0	+1/2	-1	-1	-1									
4	583	PENALTY			1	3,1									5	60
		MANUV.	0	0	-1	-1	-1	0	0	-1	-1	0				
		PENALTY														
		MANUV.														
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		MANUV.	0	0	0	0	+1/2	0	+1/2	+1/2	0	0				
2	581	PENALTY	3			1	1,5			Z					0	0
		MANUV.	0	0	-1/2	-1	-1 1/2	-1/2	-1/2							
3	383	PENALTY							1,Z						0	0
		MANUV.	0	0	-1/2	0	-1/2									
4	583	PENALTY			3					1					4	62
		MANUV.	0	-1/2	-1	-1/2	-1/2	-1/2	0	-1	0	0				
		PENALTY														
		MANUV.														
		PENALTY														
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1	558	PENALTY						1							1	71
		MANUV.	0	0	0	0	+1/2	-1	+1/2	+1/2	+1/2	+1/2	+1/2	0		
2	636	PENALTY	DQ												0	DQ
		MANUV.														
3	690	PENALTY													0	76
		MANUV.	0	0	+1/2	+1	+1	0	+1	+1	+1/2	+1/2	0	+1/2		
		PENALTY														
		MANUV.														
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2	636	PENALTY	Z												0	0
		MANUV.														
3	690	PENALTY													0	73
		MANUV.	+1/2	+1/2	+1/2	0	+1/2	0	0	0	+1/2	+1/2	0	0		
		PENALTY														
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- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

W/O		#	MANEUVER SCORES												PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B		
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
1	558	PENALTY						1							1	67 1/2
		MANUV.	0	0	0	0	-1/2	-1	0	0	0	0	0	0		
2	636	PENALTY	Z												0	0
		MANUV.														
3	690	PENALTY													0	73
		MANUV.	0	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2	+1/2	0	0		
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

Bogart: Dean
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B				
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
1	322	PENALTY						3	3,5						
		MANUV.	0	0	-1/2	0	0	0	-1/2	-1/2	0	0			11
2	636	PENALTY	1												
		MANUV.	0	0	0	0	0	0	0	+1/2	+1/2	0			1
3	583	PENALTY					1				1				
		MANUV.	0	0	-1/2	0	-1	-1/2	0	-1	-1	0			2
4	32	PENALTY				1									
		MANUV.	0	0	0	0	+1/2	+1/2	0	0	0	0			1
5	581	PENALTY						1			1				
		MANUV.	0	0	0	0	-1/2	-1/2	-1/2	-1/2	-1/2	0			2
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													

Bogart: Dean
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B				
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
1	322	PENALTY					1,1							2	65
		MANUV.	+1/2	0	-1/2	-1/2	-1/2	-1	0	-1	0	0			
2	636	PENALTY												0	72 1/2
		MANUV.	0	0	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	0			
3	583	PENALTY							1	1				2	64 1/2
		MANUV.	0	0	+1/2	0	-1	-1	0	-1	-1	0			
4	32	PENALTY												0	73
		MANUV.	0	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	0			
5	581	PENALTY			1	1								2	63
		MANUV.	0	0	-1	-1	-1	-1	-1/2	0	-1/2	0			
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													

Ross, Dean
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:


- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

MANEUVER SCORES														PENALTY TOTAL	SCORE
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Maneuver Description		W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B				
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12		
1	322	PENALTY						3	3						
		MANUV.	0	0	-1/2	0	0	0	-1	-1	0	0			6
2	636	PENALTY	1												
		MANUV.	-1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	0			1
3	583	PENALTY					1	1							
		MANUV.	0	0	-1/2	0	-1/2	-1/2	0	-1	0	0			2
4	32	PENALTY				1									
		MANUV.	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	0	0	0			1
5	581	PENALTY								1					
		MANUV.	0	0	0	0	-1/2	-1/2	-1/2	-1/2	-1/2	0			1
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													

Moden; Lisa
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:


- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overture of more than 1/4 turn

W/O		#	MANEUVER SCORES												PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B		
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
1	792	PENALTY								1	3				4	63
		MANUV.	0	0	-1/2	0	-1/2	-1/2	0	-1/2	-1	0	0	0		
2	105	PENALTY													0	71 1/2
		MANUV.	0	0	+1/2	+1/2	+1/2	0	-1/2	0	0	0	+1/2	0		
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

Moden; Lisa
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overture of more than 1/4 turn

W/O		#	MANEUVER SCORES												PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B	PENALTY TOTAL	SCORE
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
1	792	PENALTY			1						3				4	57½
		MANUV.	0	0	-1	-½	-1	-1	-1	-1	-1	-1	-1	0		
2	105	PENALTY	1						1						2	68½
		MANUV.	-1	0	+½	0	+½	+½	-1	0	0	+½	+½	0		
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

Ross, Dean
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
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- Overture of more than 1/4 turn

W/O		#	MANEUVER SCORES												PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	3RD LINE	4TH LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B		
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12		
1	792	PENALTY													6	57
		MANUV.	-1/2	0	-1/2	-1	-1/2	-1	-1/2	-1	-1	-1/2	-1/2	0		
2	105	PENALTY													0	69 1/2
		MANUV.	0	0	0	0	0	0	-1/2	0	0	0	0	0		
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														
		PENALTY														
		MANUV.														

Bogart: Dean
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

W/O		#	MANEUVER SCORES											PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B			
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12	
1	105	PENALTY			1		1								
		MANUV.	0	0	0	0	0	0	0	0	0	0			
2	792	PENALTY			3	3						3			
		MANUV.	0	0	-1	-1	-1/2	-1/2	0	-1/2	-1/2	-1			
3	583	PENALTY					1								
		MANUV.	0	0	-1	-1/2	0	-1/2	0	-1	-1	0			
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													

Bogart: Dean
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:

- Out of lead beyond the next designated change area (note: failures to change, including cross-centering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

W/O		#	MANEUVER SCORES											PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B			
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12	
1	105	PENALTY			1										
		MANUV.	0	-1/2	0	0	-1	+1/2	+1/2	+1	+1	0			
2	792	PENALTY			3	1	1			1	1				
		MANUV.	0	-1/2	-1 1/2	-1	-1	-1	0	-1	-1	0			
3	583	PENALTY						1		1	3				
		MANUV.	0	0	0	0	0	-1	0	-1	-1	0			
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													

Ross, Dean
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

WESTERN RIDING - Blank

1/2 Point Penalties:

- Tick or light touch of log

1 Point Penalties:

- Hitting or rolling log
- Out of lead more than one stride either side of the center point and between markers
- Splitting the log (log between the two front or two hind feet) at the lope
- Hind legs skipping or coming together during lead change

3 Point Penalties:

- Not performing the specific gait (jog or lope) or not stopping when called for the pattern, with 10 feet (3 meters) or the designated area
- Simple change of leads
- Out of lead at or before the marker prior to the designated change area or out of lead at or after the marker after the designated change area
- Additional lead changes anywhere in pattern (except when correcting an extra change or incorrect lead)
- Pattern 1 and 3; failure to start the lope within 30 feet (9 meters) after crossing the log at the jog
- Break of gait at walk or jog for more than two strides
- Break of gait at the lope

5 Point Penalties:


- Out of lead beyond the next designated change area (note: failures to change, including cross-cantering. Two consecutive failures to change would result in two five point penalties.)
- Blatant disobedience including kicking out, biting, bucking and rearing
- Holding saddle with either hand
- Use of either hand to instill fear or praise

Disqualification (DQ) or 0 Score:

- Illegal equipment
- Willful Abuse
- Off Course
- Knocking over markers
- Major refusal - stop and back more than two strides or four steps with front legs
- Major disobedience or schooling
- Failure to start lope prior to end cone in Pattern 1
- Four or more simple lead changes and/or failures to change leads (except for Level 1 and Rookie classes)
- Failure to start lope beyond 30 feet of designated area in Patterns 2, 3, 4, 5 and Level 1 Western Riding Patterns 1, 2, and 4 (except for Level 1 classes)
- Overturn of more than 1/4 turn

W/O		#	MANEUVER SCORES											PENALTY TOTAL	SCORE
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description			W, J, LOG	TRANS	1ST LINE	2ND LINE	1ST X	2ND X	LOG	3RD X	4TH X	S & B			
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12	
1	105	PENALTY			1										
		MANUV.	0	0	0	0	0	0	0	0	0	+1/2	0		
2	792	PENALTY	1		3	1		1							
		MANUV.	-1/2	0	-1	-1	-1/2	-1/2	0	-1/2	-1/2	0			
3	583	PENALTY													
		MANUV.	-1/2	0	-1/2	-1/2	0	-1/2	0	-1/2	-1/2	0			
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													
		PENALTY													
		MANUV.													

Moden; Lisa
JUDGE'S NAME (PRINTED):


JUDGE'S SIGNATURE:

AQHA

AQHA RANCH RIDING

Date:	MQHA Easter Eggstravaganza
Show:	AQHA 143000 Ranch Riding
Class:	4/1/2026 4:
Judge:	Ross; Dean

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	MANEUVER DESCRIPTION MANEUVER	W	T	Ex T	LL	S, 1 1/2 R	Ex L	Collect (RL)	CL	W	WOs	T	Ex	T S & B	15	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		1	2	3	4	5	6	7	8	9	10	11	12	13	14				
1	553																0	76	
	PENALTY																		
	MANEUVER SCORE	0	+1/2	0	+1	+1/2	0	0	+1/2	0	+1	0	0	+1		+1 1/2			
2	792																0	77	
	PENALTY																		
	MANEUVER SCORE	0	0	0	+1/2	0	+1/2	+1/2	+1	+1	+1	0	+1/2	+1/2		+1 1/2			
3	316	L															0	L	
	PENALTY	L																	
	MANEUVER SCORE																		
4	114																0	80	
	PENALTY																		
	MANEUVER SCORE	0	0	+1/2	+1/2	+1	+1	0	+1/2	+1	+1	+1	+1	+1		+1 1/2			
5	678			1				3									4	67 1/2	
	PENALTY			1				3											
	MANEUVER SCORE	0	0	0	0	+1/2	+1/2	-1	-1	0	0	0	+1/2	+1/2		+1 1/2			
6	692												1,1,1				3	74	
	PENALTY												1,1,1						
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1	+1	+1/2	+1	+1	+1	0	-1	-1		+1 1/2			
7	579										1,1						2	68	
	PENALTY										1,1								
	MANEUVER SCORE	0	0	0	0	+1/2	0	0	0	-1	-1	0	0	0		+1 1/2			
8	581																0	77 1/2	
	PENALTY																		
	MANEUVER SCORE	0	0	+1/2	+1/2	+1/2	+1/2	0	+1	+1/2	+1	+1	0	+1/2		+1 1/2			

Judge's Signature: _____





AQHA RANCH RIDING

Date:	MQHA Easter Eggstravaganza
Show:	AQHA 243000 Amt Ranch Riding
Class:	4/1/2026 4:
Judge:	Ross; Dean

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	MANEUVER DESCRIPTION MANEUVER	W	T	Ex T	LL	S, 1 1/2 R	Ex L	Collect (RL)	CL	W	WOs	T	Ex	T S & B	15	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		1	2	3	4	5	6	7	8	9	10	11	12	13	14				
1	682																0	74	
	PENALTY																		
	MANEUVER SCORE	0	0	+1/2	0	-1/2	0	0	+1	0	+1	0	+1/2	0		+1 1/2			
2	322																0	71	
	PENALTY																		
	MANEUVER SCORE	0	0	0	-1	0	-1	+1/2	+1/2	0	+1/2	0	0	0		+1 1/2			
3	551																0	69	
	PENALTY																		
	MANEUVER SCORE	0	0	0	-1	-1	-1	-1	+1/2	0	+1	+1/2	-1/2	0		+1 1/2			
4	589																0	71	
	PENALTY																		
	MANEUVER SCORE	0	0	0	-1/2	-1	0	0	+1	0	0	0	0	0		+1 1/2			
5	114																3	64 1/2	
	PENALTY																		
	MANEUVER SCORE	+1/2	+1/2	0	+1/2	-1/2	-1	-1	-1	0	0	0	0	-1		+1 1/2			
6	581																0	78	
	PENALTY																		
	MANEUVER SCORE	+1	+1/2	0	+1/2	+1/2	+1/2	0	+1	+1	+1	0	+1/2	0		+1 1/2			
7	696																0	71 1/2	
	PENALTY																		
	MANEUVER SCORE	0	0	0	-1/2	0	0	0	0	0	+1	0	0	-1/2		+1 1/2			
8	579																0	75	
	PENALTY																		
	MANEUVER SCORE	0	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	+1/2		+1 1/2			

Judge's Signature: _____



AQHA RANCH RIDING

Date:	MQHA Easter Eggstravaganza
Show:	AQHA 243000 Amt Ranch Riding
Class:	4/1/2026 4:
Judge:	Bogart; Dean

- 1 point**
- too slow (per gait)
 - over-bridled (per maneuver)
 - out of frame (per maneuver)
 - break of gait at walk or trot for 2 strides or less
 - wrong lead or out of lead for 2 strides or less
- 3 points**
- break of gait at walk or trot for more than 2 strides
 - break of gait at lope, except when correcting an incorrect lead
 - wrong lead or out of lead for more than 2 strides
 - draped reins (per maneuver)
 - out of lead or cross-cantering more than 2 strides when changing leads
 - trotting more than 3 strides when making a simple lead change
 - trotting more than 3 strides in lope departures or when exiting a rollback
 - severe disturbance of any obstacle
- 5 points**
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES															Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern		
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																				
MANEUVER DESCRIPTION	MANEUVER	W	T	Ex T	LL	S, 1 1/2 R	Ex L	Collect (RL)	CL	W	WOs	T	Ex	T S & B								
		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15						
1	682																		0	71		
2	322									1									0	1	63 1/2	
3	551																		0	0	65 1/2	
4	589									Z									0	0		
5	114																		0	0	61 1/2	
6	581																		0	0	70 1/2	
7	696																		0	2	65	
8	579																		0	0	69 1/2	

Judge's Signature:



AQHA RANCH RIDING

Date:	MQHA Easter Eggstravaganza
Show:	AQHA 243000 Amt Ranch Riding
Class:	4/1/2026 4:
Judge:	Moden; Lisa

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	MANEUVER DESCRIPTION MANEUVER	W	T	Ex T	LL	S, 1 1/2 R	Ex L	Collect (RL)	CL	W	WOs	T	Ex T	S & B	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		1	2	3	4	5	6	7	8	9	10	11	12	13				
1	682															0	71½	
	PENALTY																	
	MANEUVER SCORE	0	+½	0	+½	0	0	0	0	-½	+½	0	+½	0	0			
2	322							1		1						2	67	
	PENALTY																	
	MANEUVER SCORE	0	+½	0	0	+½	0	-½	0	-1	-½	0	0	0	0			
3	551															0	68½	
	PENALTY																	
	MANEUVER SCORE	0	0	0	0	0	-½	-1	0	0	0	0	0	0	0			
4	589								Z							0	0	
	PENALTY																	
	MANEUVER SCORE	+½	0	0	0	+½	0	0										
5	114					op	3,op		3	op				op		6	57½	
	PENALTY																	
	MANEUVER SCORE	0	0	-½	0	-1	-1	0	-1	-1	0	-½	-½	-1	0			
6	581															0	74½	
	PENALTY																	
	MANEUVER SCORE	+½	+½	0	+½	0	0	+½	+½	+½	+½	+½	+½	0	0			
7	696			1					3							4	64½	
	PENALTY																	
	MANEUVER SCORE	0	0	-½	0	0	0	0	-1	0	0	0	0	0	0			
8	579															0	71	
	PENALTY																	
	MANEUVER SCORE	0	+½	+½	+½	0	0	+½	0	-1	-½	0	+½	0	0			

Judge's Signature: _____



AQHA RANCH RIDING

Date:	MQHA Easter Eggstravaganza
Show:	AQHA 443000 Youth Ranch Riding
Class:	4/1/2026 4:
Judge:	Ross; Dean

1 point

- too slow (per gait)
- over-bridled (per maneuver)
- out of frame (per maneuver)
- break of gait at walk or trot for 2 strides or less
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- out of lead or cross-cantering more than 2 strides when changing leads
- trotting more than 3 strides when making a simple lead change
- trotting more than 3 strides in lope departures or when exiting a rollback
- severe disturbance of any obstacle

5 points

- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- repeated blatant disobedience
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score

- illegal equipment including hoof black, braided or banded manes, or tail extensions
- lameness
- disrespect or misconduct
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #	MANEUVER DESCRIPTION	W	T	Ex T	LL	S, 1 1/2 R	Ex L	Collect (RL)	CL	W	Wos	T	Ex	T S & B			Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1	636																	0	72½	
	PENALTY																			
	MANEUVER SCORE	0	0	0	0	+½	0	0	+1	-½	0	0	0	0			+1½			
2	792																	0	80½	
	PENALTY																			
	MANEUVER SCORE	0	+½	+½	+1	+1	+1	0	+1	+½	+1	+1	+½	+1			+1½			
3	598		DQ															0	DQ	
	PENALTY																			
	MANEUVER SCORE																			
4	67																	0	64½	
	PENALTY																			
	MANEUVER SCORE	0	0	-½	-½	-½	-1	-1	-1	-1	-1	0	0	-½			+1½			
5	678				op													0	72½	
	PENALTY																			
	MANEUVER SCORE	+½	-½	0	-1½	0	0	+1	+1	0	-½	0	+½	+½			+1½			
6	925								3									3	67	
	PENALTY																			
	MANEUVER SCORE	+½	0	0	0	0	-½	-½	-1	-½	-1	+½	+½	+½			+1½			
7	688								op,op									0	73	
	PENALTY																			
	MANEUVER SCORE	+½	+½	+½	+1	+1	+1	+½	-1½	-1	-½	0	-½	0			+1½			
	PENALTY																			
	MANEUVER SCORE																			

Judge's Signature:



AQHA RANCH RIDING

Date:	MQHA Easter Eggstravaganza
Show:	AQHA 443000 Youth Ranch Riding
Class:	4/1/2026 4:
Judge:	Moden; Lisa

1 point
 - too slow (per gait)
 - over-bridled (per maneuver)
 - out of frame (per maneuver)
 - break of gait at walk or trot for 2 strides or less
 - wrong lead or out of lead for 2 strides or less

3 points
 - break of gait at walk or trot for more than 2 strides
 - break of gait at lope, except when correcting an incorrect lead
 - wrong lead or out of lead for more than 2 strides
 - draped reins (per maneuver)
 - out of lead or cross-cantering more than 2 strides when changing leads
 - trotting more than 3 strides when making a simple lead change
 - trotting more than 3 strides in lope departures or when exiting a rollback
 - severe disturbance of any obstacle

5 points
 - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
 - eliminates or adds maneuver
 - incomplete maneuver
 - repeated blatant disobedience
 - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
 - illegal equipment including hoof black, braided or banded manes, or tail extensions
 - lameness
 - disrespect or misconduct
 - willful abuse
 - leaving working area before pattern is complete
 - improper western attire
 - fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES															Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																		
MANEUVER DESCRIPTION	MANEUVER	W	T	Ex T	LL	S, 1 1/2 R	Ex L	Collect (RL)	CL	W	WOs	T	Ex T	S & B						
		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15				
1	636			1																
	PENALTY																			
	MANEUVER SCORE	0	0	0	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	0	0	+1/2			0	1	72	
2	792																			
	PENALTY																			
	MANEUVER SCORE	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	+1/2			0	0	74 1/2	
3	598		L																	
	PENALTY																			
	MANEUVER SCORE	0																0	L	
4	67				3															
	PENALTY																			
	MANEUVER SCORE	0	0	0	-1/2	0	-1	0	0	-1/2	0	0	0	0			0	3	65	
5	678			1	op															
	PENALTY																			
	MANEUVER SCORE	0	0	0	-1 1/2	0	0	0	+1/2	-1/2	-1/2	0	+1/2	0			0	1	67 1/2	
6	925								3											
	PENALTY																			
	MANEUVER SCORE	0	-1/2	0	-1/2	0	-1/2	-1	-1	0	-1/2	0	+1/2	0			0	3	63 1/2	
7	688							1	op,Z											
	PENALTY																			
	MANEUVER SCORE	0	+1/2	+1/2	0	+1/2	0	-1										0	0	
	PENALTY																			
	MANEUVER SCORE																			

Judge's Signature:



AQHA RANCH RIDING

Date:	MQHA Easter Eggstravaganza
Show:	AQHA 443000 Youth Ranch Riding
Class:	4/1/2026 4:
Judge:	Bogart; Dean

1 point
 - too slow (per gait)
 - over-bridled (per maneuver)
 - out of frame (per maneuver)
 - break of gait at walk or trot for 2 strides or less
 - wrong lead or out of lead for 2 strides or less

3 points
 - break of gait at walk or trot for more than 2 strides
 - break of gait at lope, except when correcting an incorrect lead
 - wrong lead or out of lead for more than 2 strides
 - draped reins (per maneuver)
 - out of lead or cross-cantering more than 2 strides when changing leads
 - trotting more than 3 strides when making a simple lead change
 - trotting more than 3 strides in lope departures or when exiting a rollback
 - severe disturbance of any obstacle

5 points
 - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

Off Pattern (OP) - to be placed below horses performing all maneuvers
 - eliminates or adds maneuver
 - incomplete maneuver
 - repeated blatant disobedience
 - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)

Disqualified - 0 Score
 - illegal equipment including hoof black, braided or banded manes, or tail extensions
 - lameness
 - disrespect or misconduct
 - willful abuse
 - leaving working area before pattern is complete
 - improper western attire
 - fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES															Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		W	T	Ex T	LL	S, 1 1/2 R	Ex L	Collect (RL)	CL	W	WOs	T	Ex T	S & B						
MANEUVER DESCRIPTION	MANEUVER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15				
1	636			1																
	PENALTY																			
	MANEUVER SCORE	0	0	-1/2	-1/2	0	-1/2	0	+1/2	0	0	0	0	0	0	0	0	0	0	
2	792																			
	PENALTY																			
	MANEUVER SCORE	0	0	+1/2	0	+1/2	0	+1/2	0	0	0	0	+1/2	0			0	0	72	
3	598		L																	
	PENALTY																			
	MANEUVER SCORE	0																0	L	
4	67				3															
	PENALTY																			
	MANEUVER SCORE	0	0	-1/2	-1	-1/2	-1	-1/2	0	-1/2	-1/2	-1/2	0	0			0	3	62	
5	678				op															
	PENALTY																			
	MANEUVER SCORE	-1/2	0	-1/2	-1/2	0	0	0	-1	-1	0	0	0	0			0	0	65 1/2	
6	925								3											
	PENALTY																			
	MANEUVER SCORE	0	0	+1/2	-1/2	-1/2	-1/2	-1	-1	-1	-1	-1/2	0	0			0	3	61 1/2	
7	688								op	Z										
	PENALTY																			
	MANEUVER SCORE	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	-1/2									0	0	
	PENALTY																			
	MANEUVER SCORE																			

Judge's Signature: