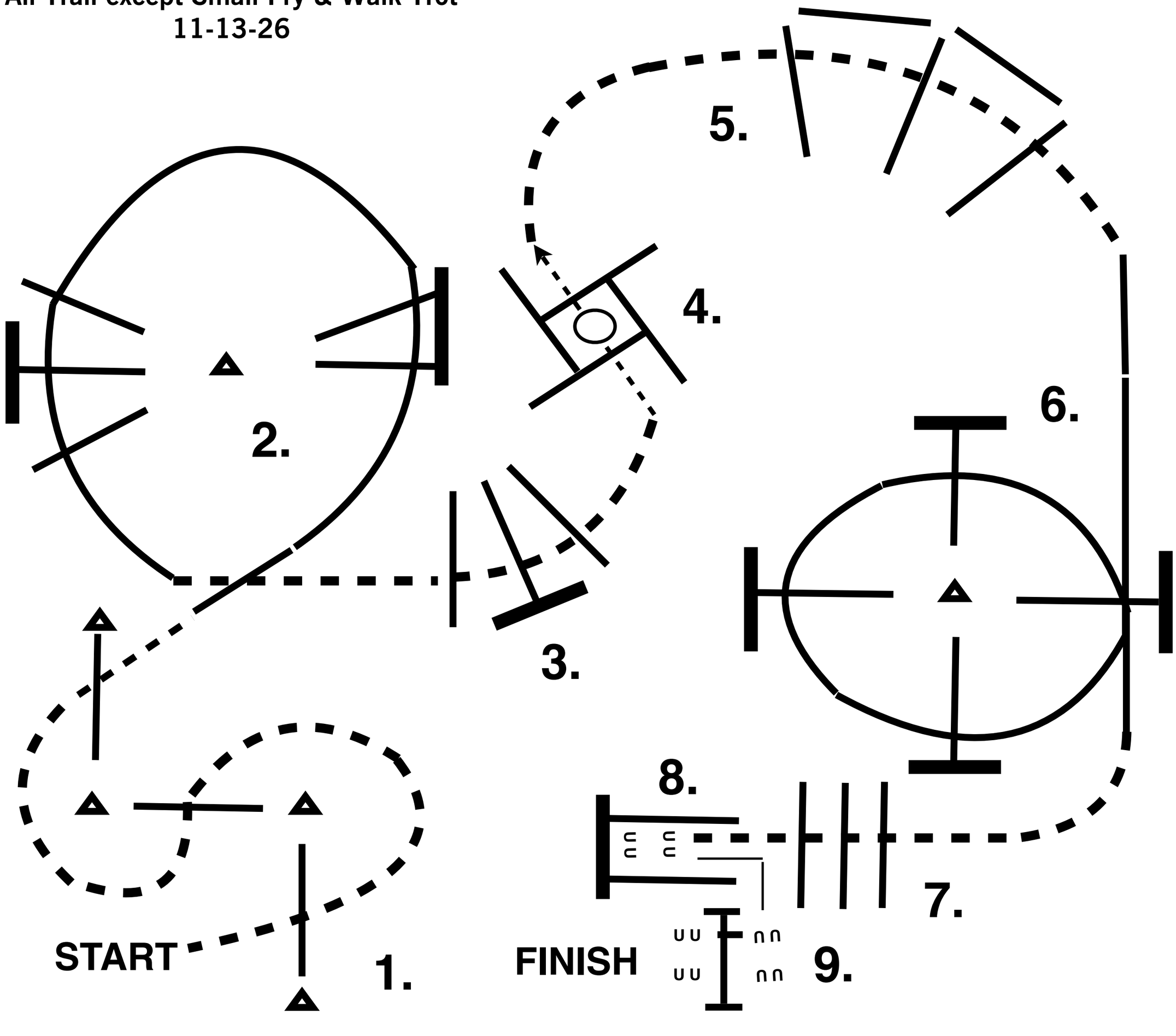
MQHA Harvest Classic Trail

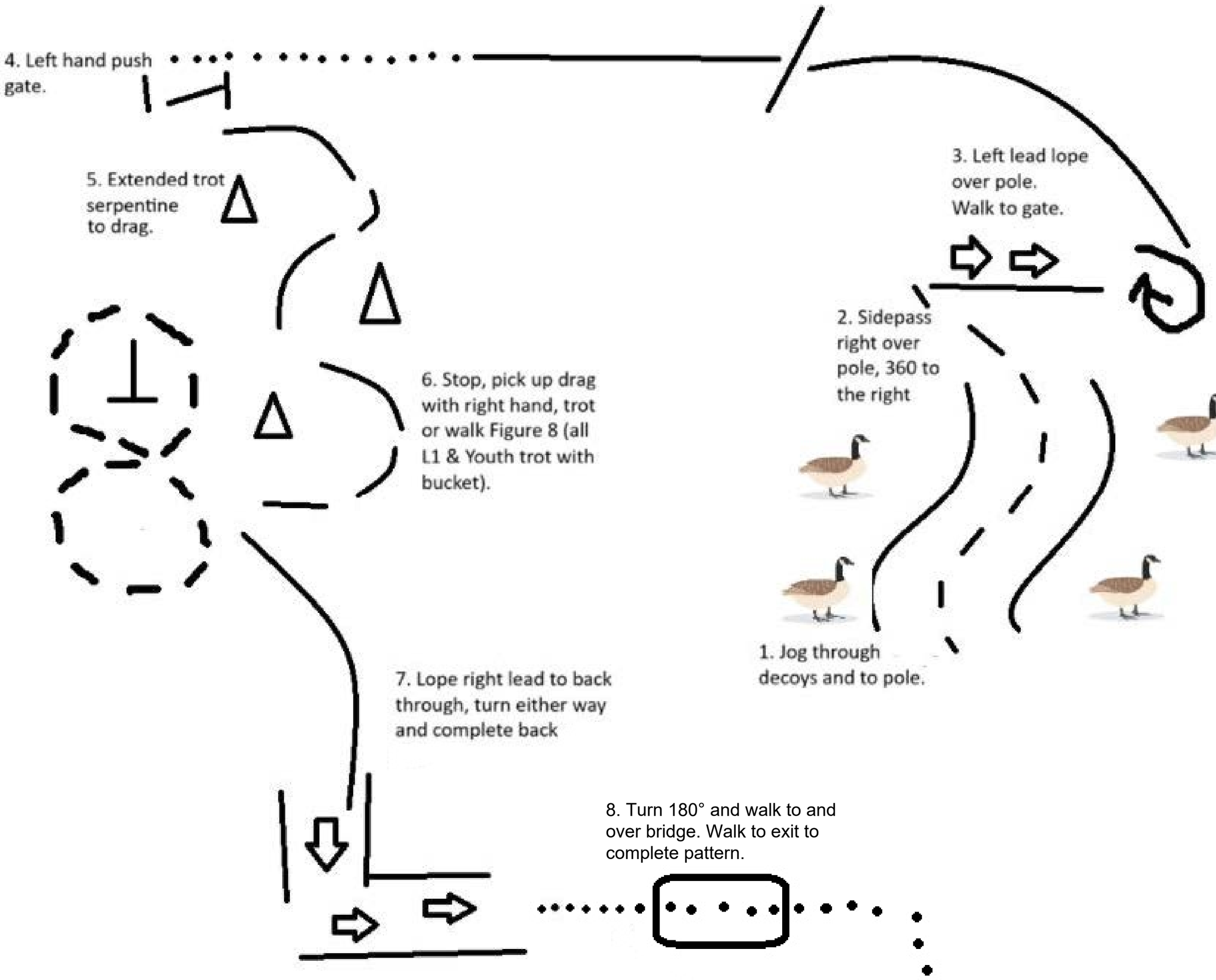
All Trail except Small Fry & Walk Trot

11-13-26



1. JOG THRU SERPENTINNE, JOG OVER POLES.
2. LOPE OVER POLES (LL).
3. BREAK TO THE JOG, JOG OVER POLES.
4. STOP OR BREAK TO THE WALK, WALK INTO BOX,
   EXECUTE A 360 TURN EITHER WAY, WALK OUT BOX.
5. JOG OVER POLES.
6. LOPE OVER POLES (RL).
7. BREAK TO THE JOG, JOG OVER POLES, JOG INTO CHUTE.
8. BACK BETWEEN POLES, BACK AROUND CORNER UP TO GATE.
9. GATE: LEFT HAND, OPEN, WALK THRU AND CLOSE GATE.

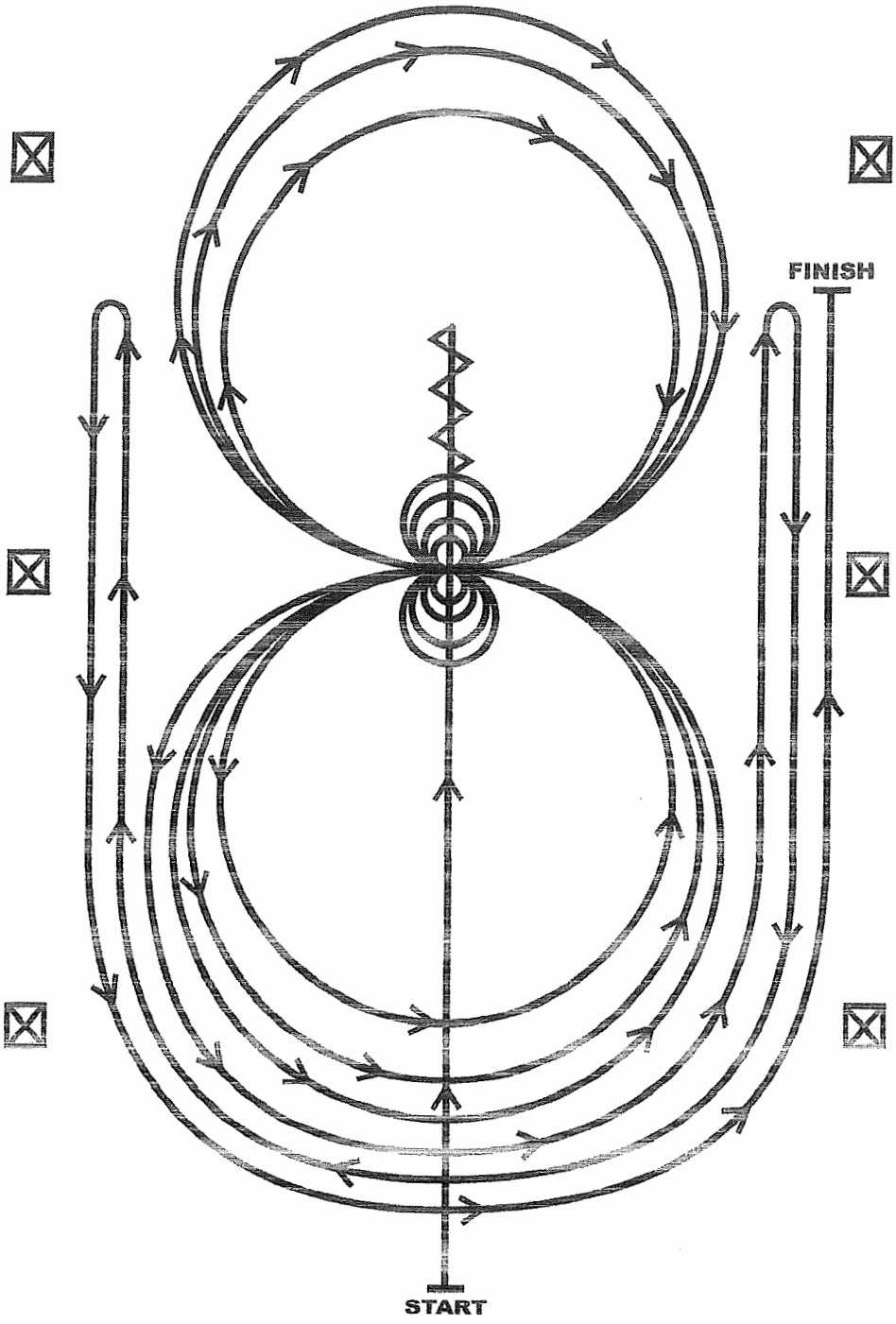
MQHA Harvest Classic
Ranch Trail
All Ranch Trail
11-14-26



1. Jog through decoys and to pole.
2. Sidepass right over pole, 360 to the right
3. Left lead lope over pole. Walk to gate
4. Left hand push gate.
5. Extended trot serpentine to drag
6. Stop, pick up drag with right hand, trot or walk figure 8. (All L1 and Youth trot with bucket).
7. Lope right lead to back through, turn either way and complete back.
8. Turn 180° and walk to and over bridge, walk to exit to complete pattern.

REINING PATTERN 12

Youth / Amateur / Open



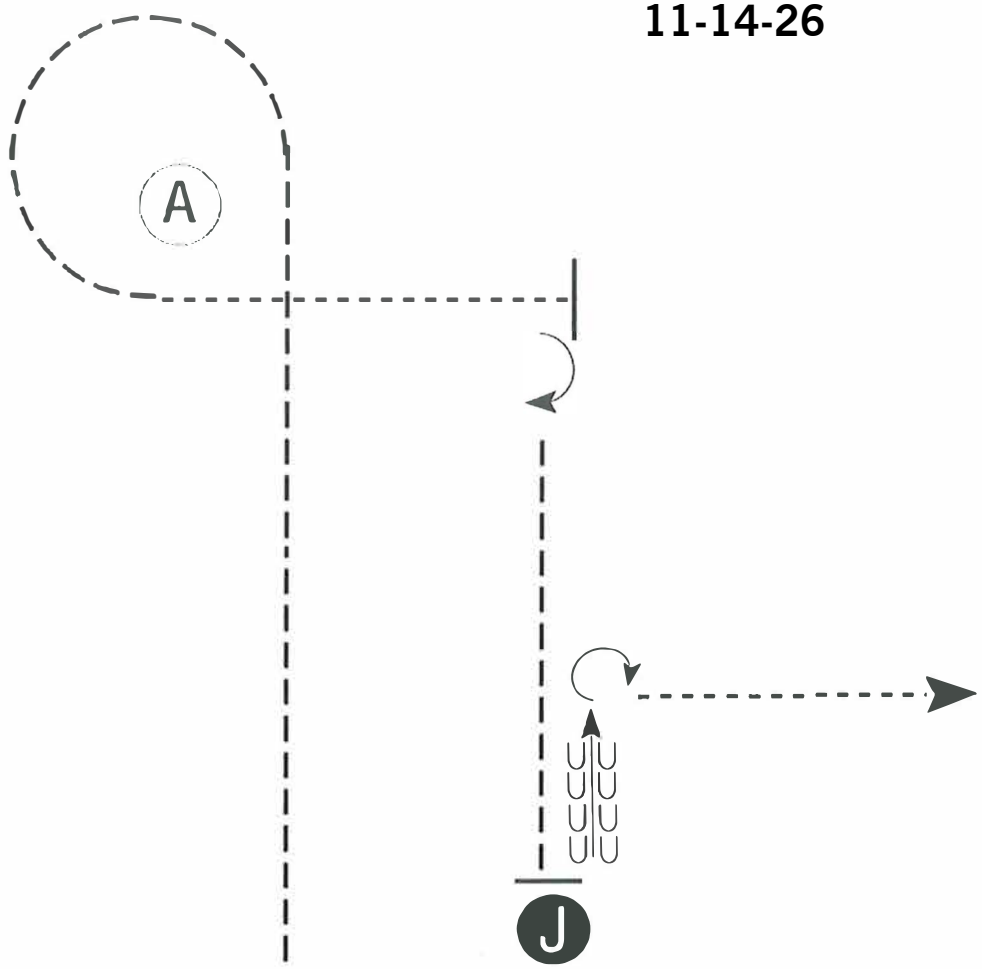
1. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least 10 feet (3 meters). Hesitate.
2. Complete four spins to the right. Hesitate.
3. Complete four and one-quarter spins to the left so that the horse is facing the left wall or fence. Hesitate.
4. Beginning on the left lead, compete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
5. Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center for the arena.
6. Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least 20 feet (6 meters) from the wall or fence-no hesitation.
7. Continue back around previous circle but to not close this circle. Run up the left side of the arena and past the center marker and do a left rollback at least 20 feet (6 meters) from the wall or fence-no hesitation.
8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least 20 feet (6 meters) from the wall or fence. Hesitate to demonstrate completion of pattern.

Revised 01-2021

MQHA Harvest Classic Showmanship

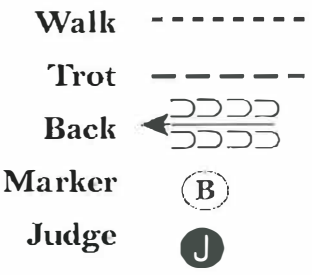
All Level 1 & Novice

11-14-26



Be ready even with the judge.

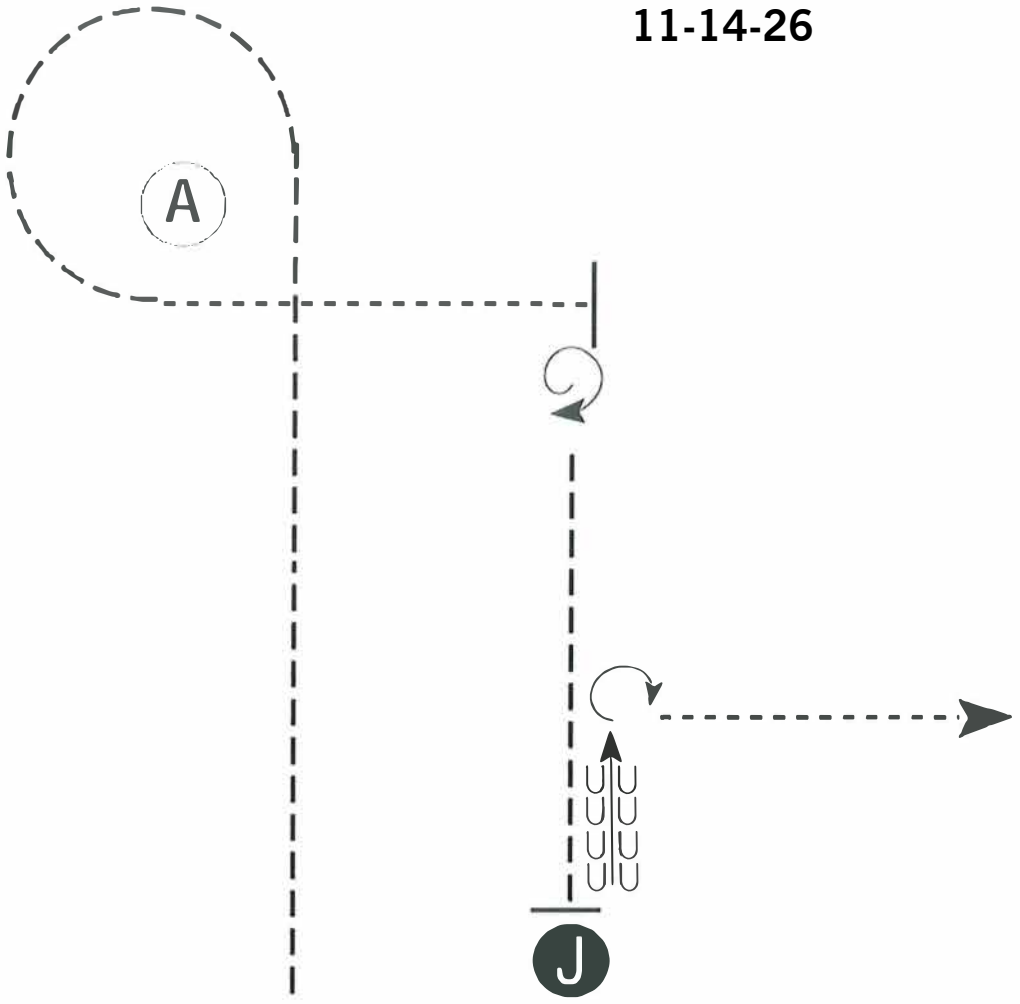
1. Trot to and around A.
2. Walk from A until even with judge, stop.
3. Perform a 90 degree turn.
4. Trot to judge, stop.
5. Set up for inspection.
6. Inspection.
7. When dismissed, back one horse length
8. Perform a 270 degree turn and walk straight away.



MQHA Harvest Classic Showmanship

Youth, Amateur & Select Amateur

11-14-26



Be ready even with the judge.

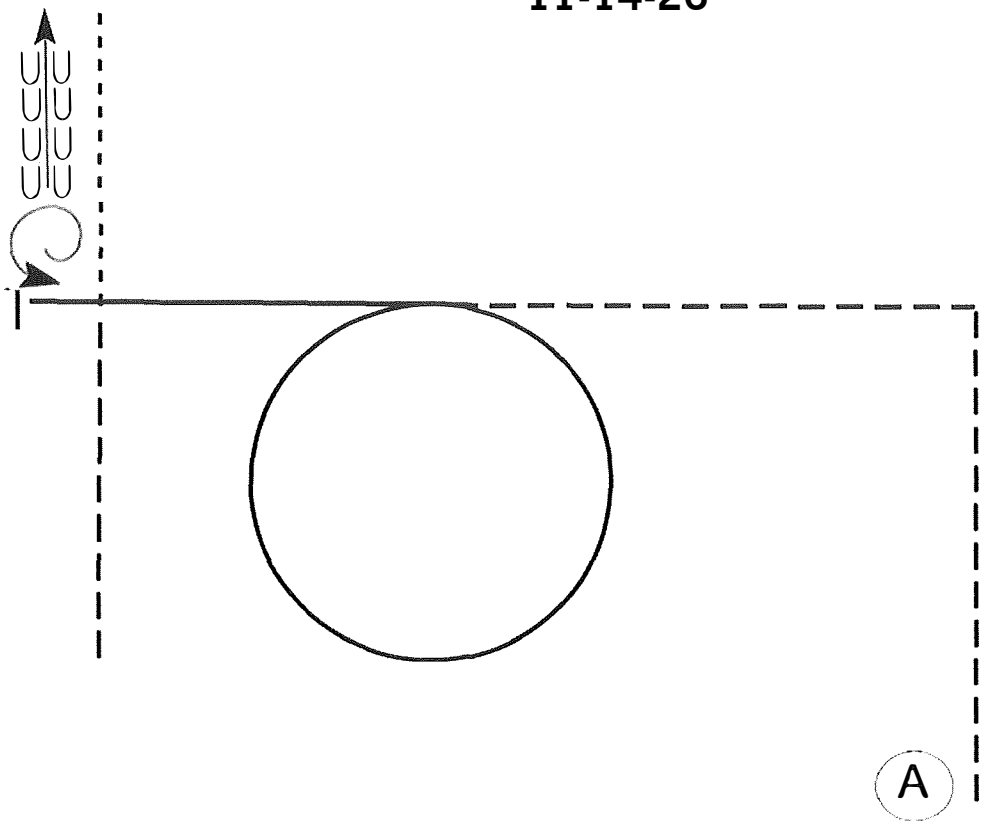
1. Trot to and around A.
2. Walk to A until even with judge, stop.
3. Perform a 450 degree turn.
4. Trot to judge, stop.
5. Set up for inspection.
6. Inspection.
7. When dismissed, back one horse length
8. Perform a 270 degree turn and walk straight away.

Walk
Trot
Back
Marker B
Judge J

MQHA Harvest Classic Horsemanship

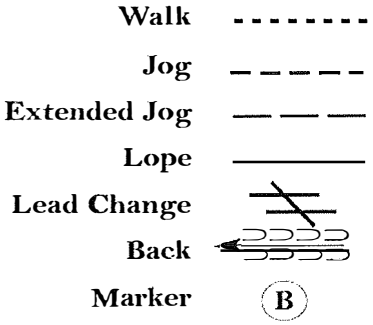
All Level 1 & Rookie

11-14-26



Be ready at A.

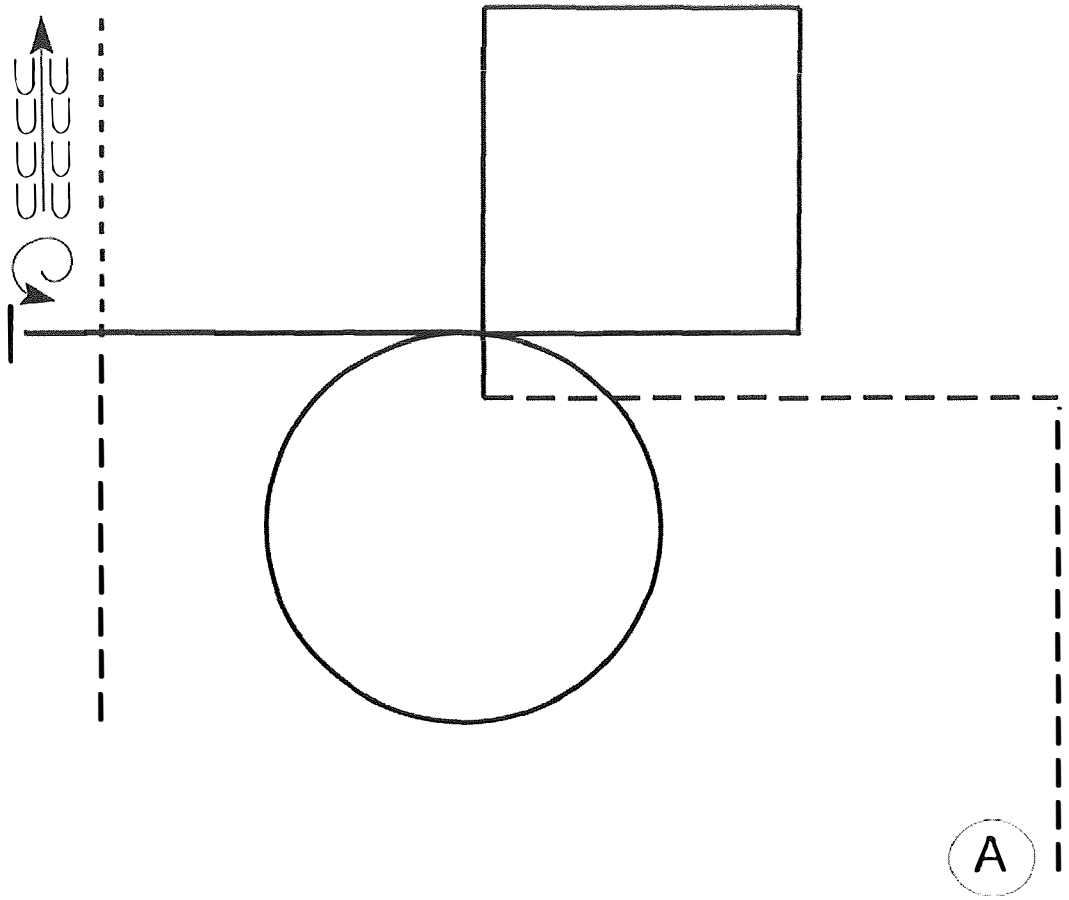
1. Extended jog from A and perform a square corner then slow to a jog to center of pattern.
2. Lope left lead circle.
3. Close the circle and continue loping in a straight line.
4. Stop and perform a 1 ¼ turn left.
5. Back.
6. Walk until you cross your line then extended jog to exit.



MQHA Harvest Classic Horsemanship

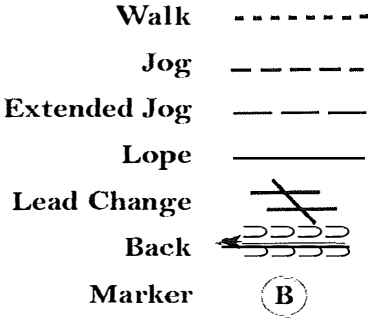
Youth, Amateur & Select Amateur

11-14-26

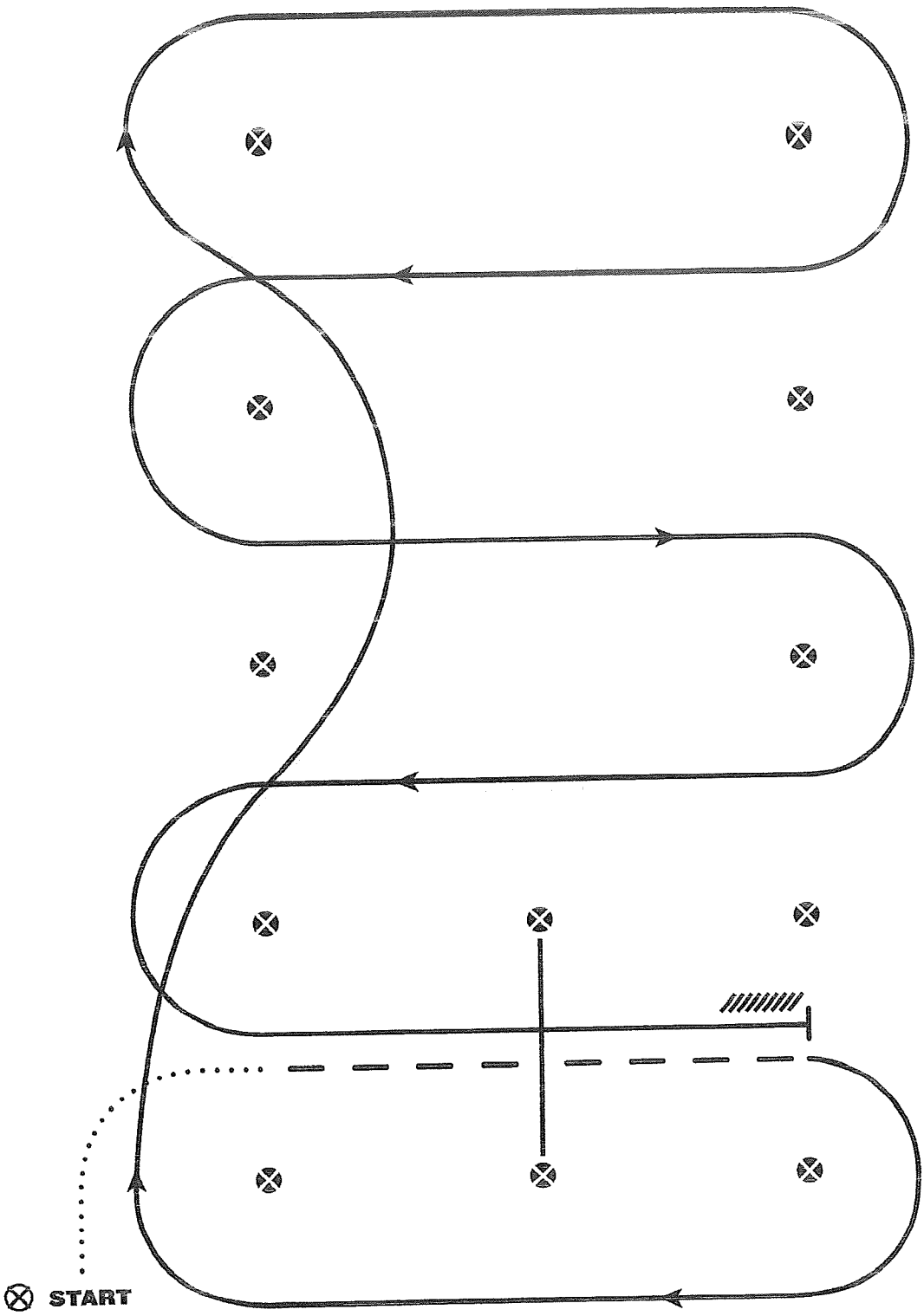


Be ready at A.

1. Extended jog from A and perform a square corner.
2. Slow to a jog and make a square corner at center of pattern.
3. Lope right lead square.
4. Change leads.
5. Lope a circle.
6. Close the circle and continue loping in a straight line.
7. Stop and perform 1 ¼ turn left.
8. Back.
9. Walk until you cross your line then extended jog to exit.



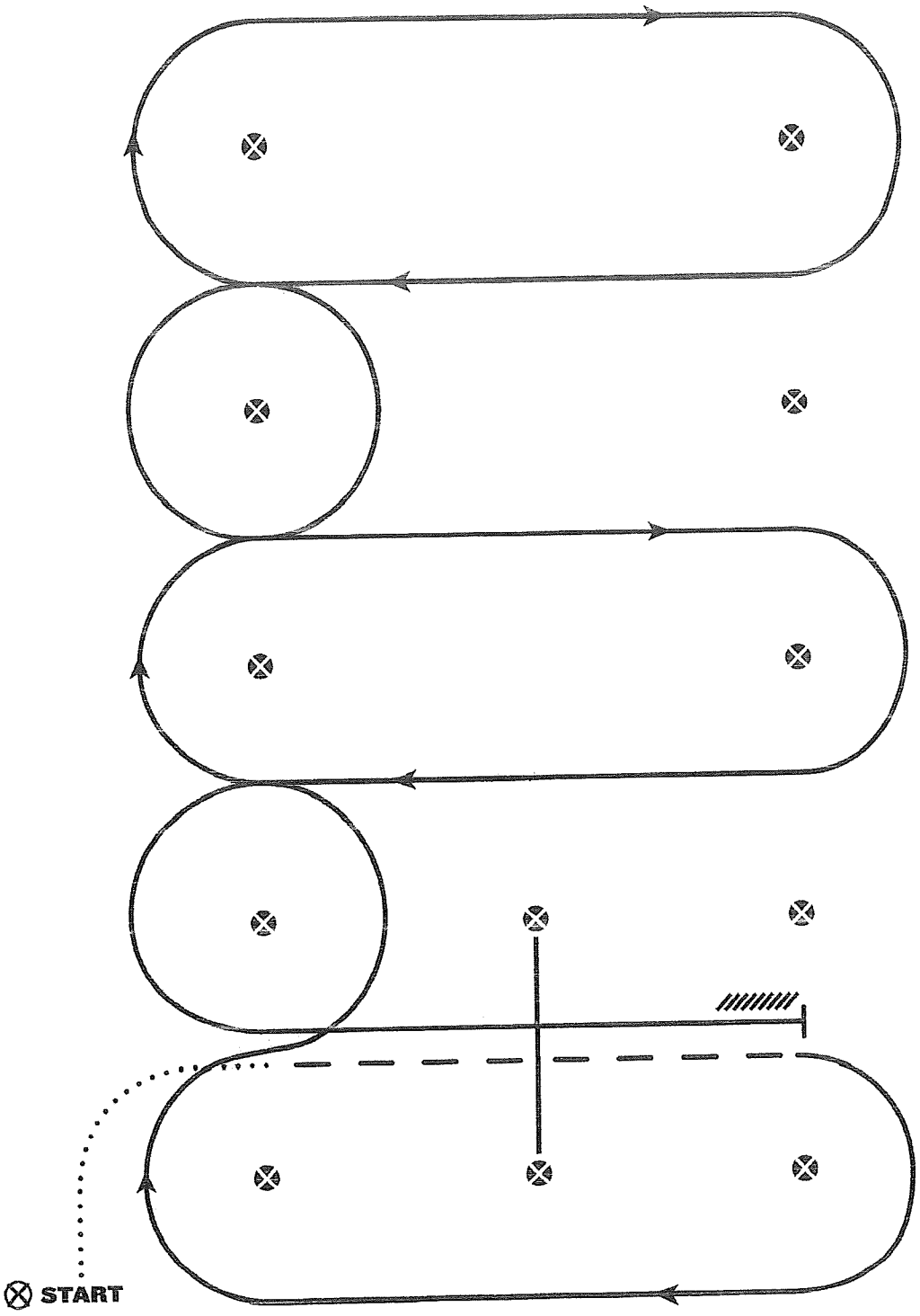
LEVEL 1 WESTERN RIDING PATTERN 4



1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope right lead & lope around end
3. First line change
4. Second line change, lope around end of arena
5. First crossing change
6. Second crossing change
7. Third crossing change
8. Lope over log
9. Lope, stop & back

Revised 06-07-2021

WESTERN RIDING - PATTERN 4

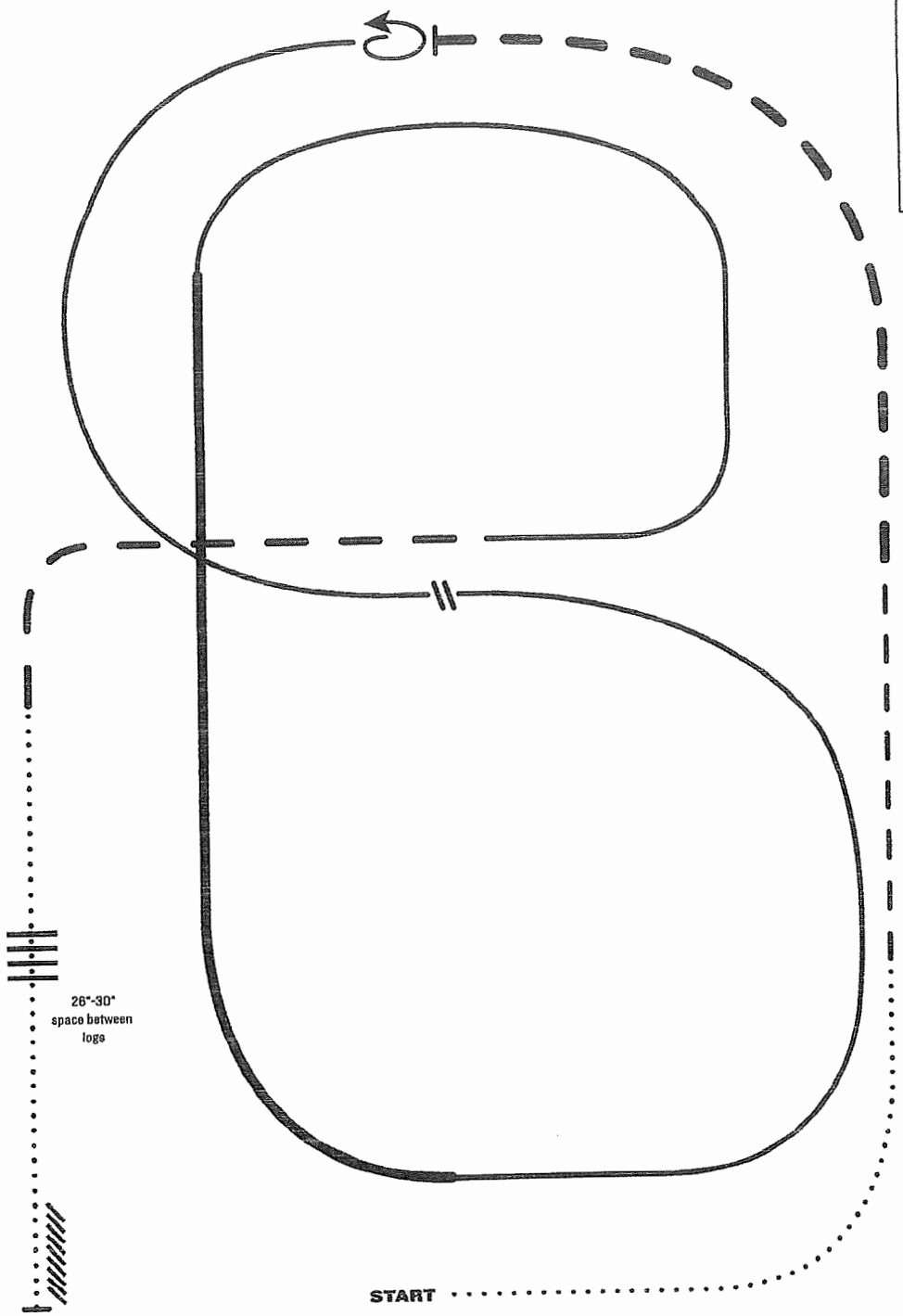


1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope right lead
3. First line change
4. Second line change
5. Third line change
6. Fourth line change
7. First crossing change
8. Second crossing change
9. Third crossing change
10. Lope over log
11. Lope, stop & back

Revised 06-07-2021

RANCH RIDING - PATTERN 1

All divisions

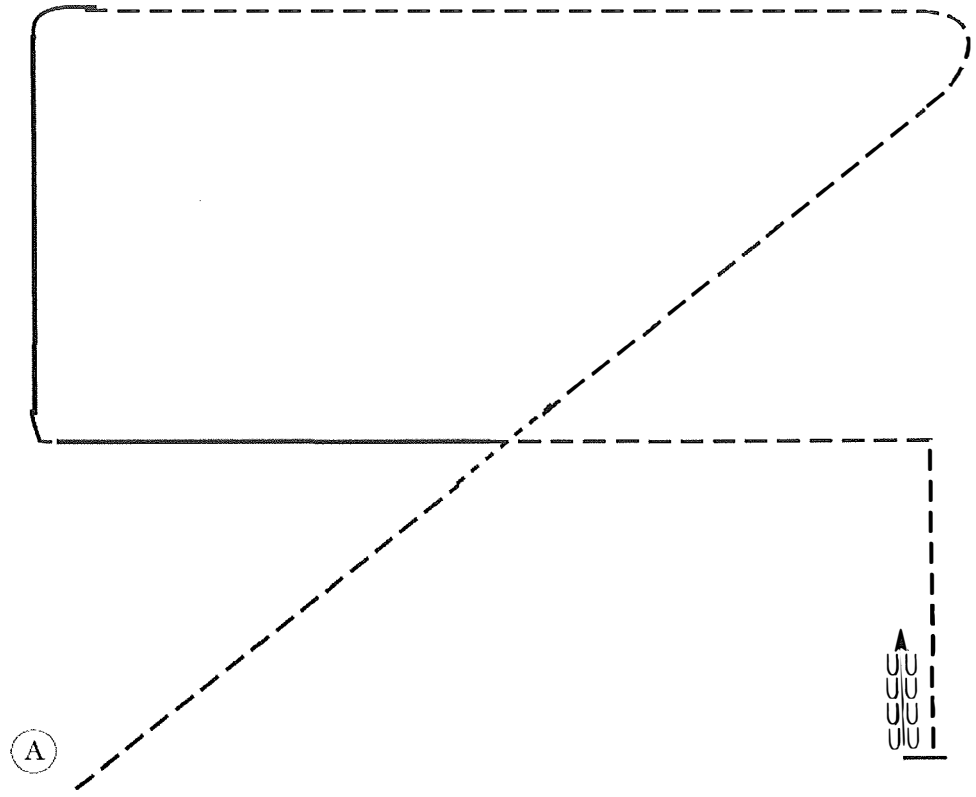


1. Walk
2. Trot
3. Extend the trot, at the top of the arena, stop
4. 360° turn left
5. Left lead 1/2 circle, lope to the center
6. Change leads (simple or flying)
7. Right lead 1/2 circle
8. Extended lope up the long side of the arena (right lead)
9. Collect back to a lope around the top of the arena and back to center
10. Break down to an extended trot
11. Walk over logs
12. Stop and back

Note: The drawn depiction of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

Revised 05-2021

MQHA Harvest Classic
Hunt Seat Equitation
All Level 1 & Rookie
11-15-26

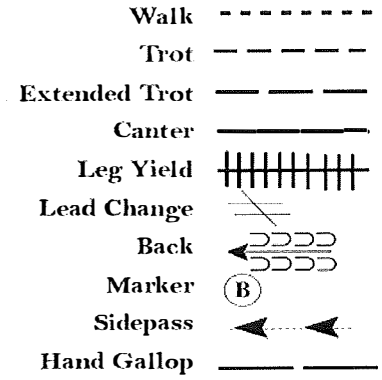


Be ready at A.

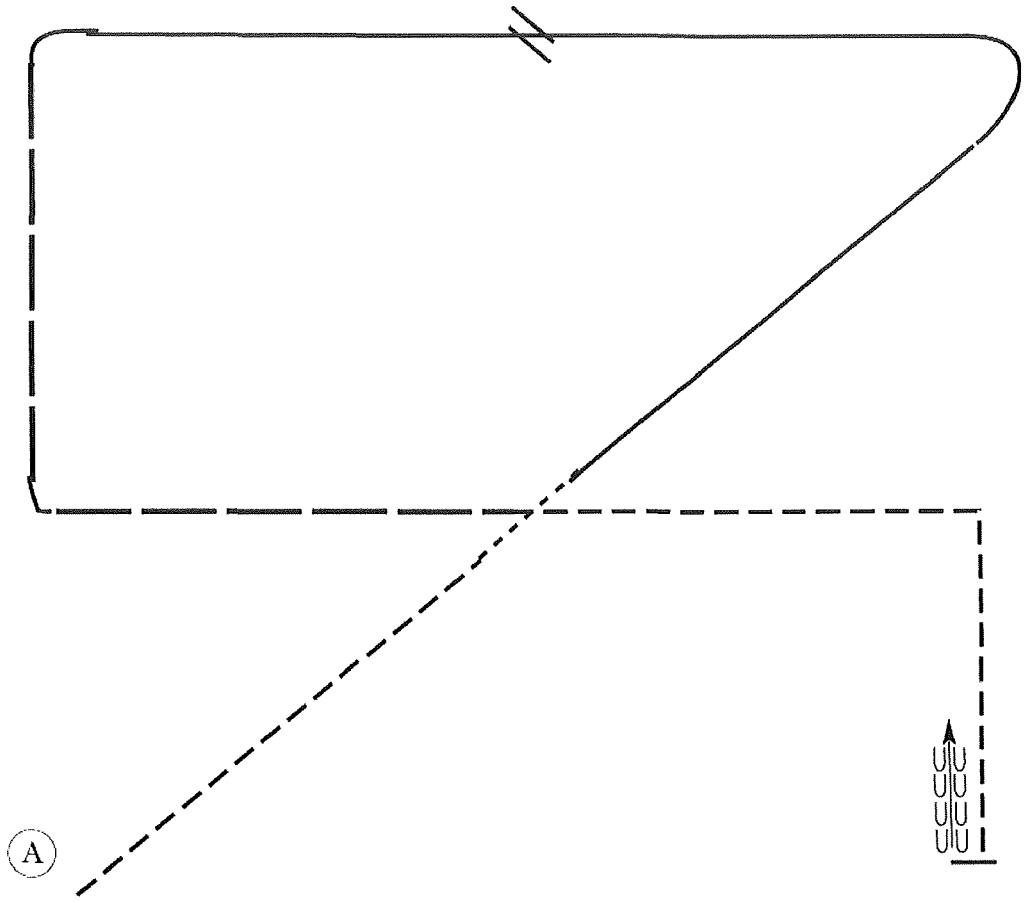
1. Trot Right Diagonal.
2. Walk 3 to 4 horse lengths.
3. Trot on the left diagonal to corner, change diagonals and trot to next corner.
4. At corner, pick up the left lead canter and canter crossing over your line.
5. Break to a sitting trot around corner until you are in line with A.
6. Stop and Back.

Pattern is complete.

Trot to exit.



MQHA Harvest Classic
Hunt Seat Equitation
Youth, Amateur & Select Amateur
11-15-26



Be ready at A.

1. Trot Right Diagonal.
2. Walk 3 to 4 horse lengths.
3. Canter on the right lead.
4. Change leads and continue to corner.
5. Hand gallop, crossing over your line.
6. Break to a trot remaining in the 2-point position.
7. Left diagonal after your corner until you are in line with A.
8. Stop and back.

Pattern is complete.

Trot to exit.

